EDIUS X

Software Version 10.33.9356 – Release Notes – September 2022

New Features

EDIUS

- Added an option to show a progress bar dialog to reject editing operation during export
  *Select [Settings] > [User Settings…] > [Application] > [Other] then tick "Show separate render progress dialog"

- Improved handling of a clip with a slightly different frame rate from the project to avoid the case that the last frame disappears

- Added or improved features as below by upgrading Blackmagic RAW SDK

- Added support for Blackmagic Design Pocket Cinema Camera 6K G2

- Improved white balance accuracy for Panasonic Lumix S1H, S1, S5 and BS1H
  *EDIUS supports the followings as manufacturers of cameras connected to Blackmagic Video Assist: Blackmagic Design, Canon, Nikon and Panasonic

- Added support for AJA Io X3
  *Installation of AJA Software v16.2 is required

- Added support for Sony VENICE 2/CineAltaV 2

Mync

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Fixed Issues

EDIUS

- Job tab moves unexpectedly if a mouse pointer option of OS "Automatically move pointer to the default button in a dialog box" is enabled

- Date and time display in GV Job Monitor don't follow the OS locale settings
  *Customized date and time formats are unsupported

- When a clip is newly loaded to a bin in the Proxy mode, registering a proxy creation job for it fails

- Even if a sequence name contains characters prohibited as a file name, the name will be used without any conversion as the default file name when exporting the sequence

- Partial render state will be cleared if a duplicated project is opened

- File export from a checked out project fails

- Audio waveform cache creation job fails for a nested timeline sequence imported from another project

- Preview is not updated when replacing a clip

- Any exporter dialog will not be opened if the name of the sequence to be exported contains a return character

- Color picker pane on "Color Select" dialog does not show the enlarged image while picking color

- EDIUS crashes while picking up a color in effect settings dialog (SFDC00816094)

- If autosave takes a long time, there is a possibility that EDIUS freezes when exporting

- Export is very slow if the timeline contains a FLAC file

- External render job fails if the source project file is unable to access from the external Render Engines via same path as EDIUS (EDIUS Hub Server only)

- Certain MOV files cannot be imported (SFDC00822944)

- EDIUS does not detect alpha channel in certain ProRes MOV files (SFDC00818980)

- Footage noise appears during playing certain MPEG4 visual clips (SFDC00819814)

- Occasionally uninstalling EDIUS fails because installed services do not stop

- No GUI appears in GV Job Monitor and [Job] tab

- When exporting a file, option settings "Export Audio" and "Create Waveform Cache" are ignored

- Timecode mode conversion between DF and NDF does not work during file export (SFDC00815044)

- MPEG2 MXF file exported by s3 MPEG2 MXF exporter or exported via FTP does not meet SMPTE RDD9 (SFDC00825699)

- Occasionally a job does not complete even if the progress reaches 100%

GV Grass Valley

- EDIUS crashes when importing a Blackmagic RAW clip recorded by Blackmagic Video Assist

- If an I/O error occurs during reading a source file on export, there is a possibility that a black part is inserted at the end of the exported file (SFDC00821867)

- Rarely an exported file has a frame whose lower field is black if progressive to interlaced conversion in done on export (SFDC00820151, 00824596)

- There are potential issues when decoding RED files as below:

- Crash when loading RED ONE files

- Rare artifact when decoding files from RED KOMODO 6K

- Slight level elevation at high ISO settings

Mync

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Grass Valley